

Historic Huntley | Huntley Meadows Park

Indian Lore

- This program lasts 3 hours.
- In class covers requirements 1, 3.
- Prework covers requirements 2d, 4.
- Please bring your **blue card**, snack, drink, and merit badge workbook.

Important information about how to prepare for a merit badge program at Huntley Meadows Park.

Parents, please review the content of a merit badge prior to registering your scout: some badges may be challenging for younger scouts. Also, the class discussions are more interesting if scouts review *all* the requirements for the badge before the program. The chances of your scout completing all the work for the badge increases dramatically when he is properly motivated and the badge content is age-appropriate.

Merit badges are not designed to be completed in a day and require independent work on the part of the scout outside of the workshop. We call this PREWORK. We suggest this is done prior to the badge program date, but we realize this is not always practical or possible, in these cases we will sign partial cards and accept the assignments after the program.

Also, our policy, in compliance with scouting policies, is that the program should have 2 or more adults present, especially those containing hikes. *Please consider attending the program with your scout, especially if he does not have a buddy.* There is never a fee for adults and you are sure to learn something. We will attempt to enlist adult volunteers from our center but this is not always possible so *prepare for the possibility that you may have to stay for the program and not just drop off your scout.* This will allow the instructor to concentrate more fully on the task of imparting all the required information and assisting the boys individually if necessary, while other adults keep the atmosphere calm and productive.

These programs are 3-5 hours long be sure to pack a snack and water for your scout and that he is dressed appropriately for being outdoors for some or all of the program time therefore in order to.

Though not required, Scout workbooks are very useful and we prefer that scouts use the workbook during the program. Workbooks can be found at: http://meritbadge.org/wiki/index.php/Merit_Badge_Worksheets .

The following is what we will be doing during the Indian Lore badge, if it is in RED it is prework!

Indian Lore Merit Badge

The program lasts 3 hours.

Please bring to class:

- Prework (if Scouts are unable to finish prework, they will received partial signatures on their blue card and must come back for final signatures when the work is completed.) **All prework is due within a month after the program date.**

Requirements

1. Give the history of one American Indian tribe, group, or nation that lives or has lived near you. Visit it, if possible. Tell about traditional dwellings, way of life, tribal government, religious beliefs, family and clan relationships, language, clothing styles, arts and crafts, food preparation, means of getting around, games, customs in warfare, where members of the group now live, and how they live.
2. Do TWO of the following. Focus on a specific group or tribe.
 - a. Make an item of clothing worn by members of the tribe.

- b. Make and decorate three items used by the tribe, as approved by your counselor.
 - c. Make an authentic model of a dwelling used by an Indian tribe, group, or nation.
 - d. Visit a museum to see Indian artifacts. Discuss them with your counselor. Identify at least 10 artifacts by tribe or nation, their shape, size, and use. Riverbend Park, the National Museum of the American Indian, St. Mary's City, or the Virginia Historical Society are all good places to visit. Please try to focus on Powhatan, Piscataway, or Eastern Woodlawn Indian artifacts.
3. Do ONE of the following:
- a. Learn three games played by a group or tribe. Teach and lead one game with a Scout group.
4. Do ONE of the following:
- a. Write or briefly describe how life might have been different for the European settlers if there had been no Native Americans to meet them when they came to this continent.
 - b. Sing two songs in an Indian language. Explain their meanings.
 - c. Learn in an Indian language at least 25 common terms and their meanings. Sadly, the language of Virginia's various tribes was not fully recorded, but some words and phrases were written down by Jamestown settlers. See <https://www.marinersmuseum.org/sites/micro/cbhf/native/nam029.html> and <https://www.marinersmuseum.org/sites/micro/cbhf/native/nam030.html> .
 - d. Show 25 signs in Indian sign language. Include those that will help you ask for water, for food, and where the path or road leads. (For an example of Indian sign language being used see the video on https://en.wikipedia.org/wiki/Plains_Indian_Sign_Language. A great resource for learning PISL is <http://pislresearch.com/illustrations.html> -- see the Illustrations Gallery).
 - e. Learn an Indian story of up to 300 words (or several shorter stories adding up to no more than 300 words). Tell the story or stories at a Scout gathering or campfire. (There is only one recorded Powhatan Indian story, but thousands of stories by other tribes remain and are told and retold today. These stories are part of an important tradition of oral story-telling. Search You Tube for "Native American story tellers" or "Johnny Moses" for examples of stories and story-telling that you can learn from.)
 - f. Write or tell about eight things adopted by others from American Indians.
 - g. Learn 25 Indian place names. Tell their origins and meanings.
 - h. Name five well-known American Indian leaders, either from the past or people of today. Give their tribes or nations. Describe what they did or do now that makes them notable.
 - i. Learn about the Iroquois Confederacy, including how and why it was formed. Tell about its governing system. Describe some of the similarities and differences between the governments of the United States and of the Six Nations (the Haudenosaunee or Iroquois Confederacy).

Note, much of the class time will be taken up by the scouts' presentations of their choice for requirement #4 – come prepared and rehearse beforehand so that your presentation is only about 5 minutes long (or less).

Huntley Meadows Park

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