

Public Safety and Court Facilities

Public Safety Goals

- ✓ To protect persons and property by providing facilities that will aid in the enforcement of the laws of the Commonwealth of Virginia and Fairfax County.
- ✓ To provide facilities that will aid in the prevention of fires, the control and extinguishment of fire incidents and the provision of emergency medical services.
- ✓ To provide facilities that will aid in the development of effective training programs for public safety personnel.
- ✓ To provide facilities for the humane care, feeding and temporary shelter of stray or unwanted animals.
- ✓ To provide facilities that will ensure that the County's public safety fleet is operated in a safe and cost-effective manner.

Court Facilities Goals

- ✓ To provide facilities for the timely processing and adjudication of all cases referred to the 19th Judicial Circuit Court, General District Court and Juvenile and Domestic Relations District Court.
- ✓ To provide facilities for the immediate and adequate confinement of individuals who are awaiting trial or sentencing, or who are actually serving sentences of twelve months or less.
- ✓ To provide facilities for the accomplishment of efficient, effective and accredited residential care programs for juveniles.
- ✓ To provide the judicial system with a wide range of disposition alternatives so that confinement not only protects society but takes into account the nature of the offense and the cost of detention.
- ✓ To provide safe and secure judicial facilities for both the public and staff.

Five-Year Program Summary

(in 000's)

Program Area	Budgeted or Expended Through FY 2008	Budgeted or Expended					Total FY 2009 - FY 2013	Total FY 2014 - FY 2018	Total Program Costs
		FY 2009	FY 2010	FY 2011	FY 2012	FY 2013			
Public Safety	\$127,691	\$13,481	\$36,910	\$39,135	\$15,454	\$981	\$105,961	\$0	\$233,652
Court Facilities	129,303	14,061	1,702	1,100	300	300	17,463	0	146,766
Total	\$256,994	\$27,542	\$38,612	\$40,235	\$15,754	\$1,281	\$123,424	\$0	\$380,418

Source of Funding

