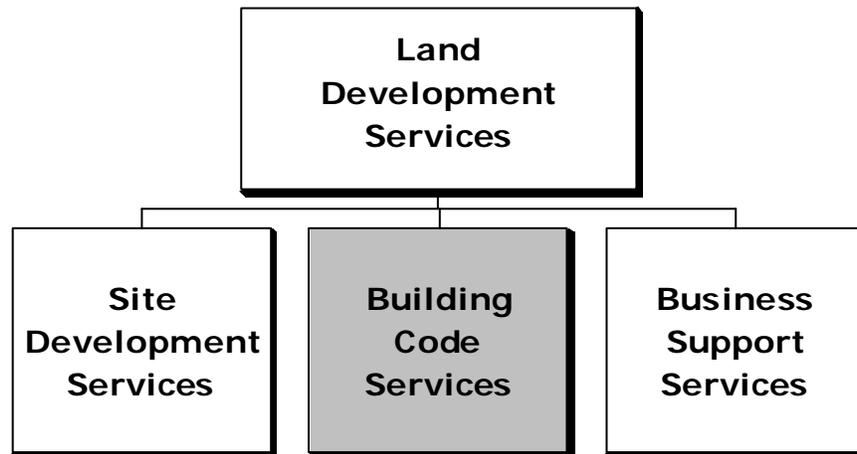


Land Development Services



Public Safety Program Area of Land Development Services

Land Development Services (LDS) provides regulatory services to protect the health, safety, welfare, and the environment for those who live, work, and visit Fairfax County. This is accomplished through effectively regulating land development and building construction. LDS enforces environmental protection standards set forth in applicable codes for land development and building construction such as the Virginia Uniform Statewide Building Code, the International Code Council’s family of construction codes, state laws and regulations, Fairfax County ordinances, and the Public Facilities Manual. LDS is comprised of three cost centers: Building Code Services (BCS), included in the County’s Public Safety Program Area, Site Development Services (SDS) and Business Support Services, included in the County’s Community Development Program Area. The following financial information is provided for LDS in the Public Safety Program Area, which is responsible for the plan review, permitting and inspection of new and existing structures.

Land Development Services supports the following County Vision Elements:

- Maintaining Safe and Caring Communities***
- Creating a Culture of Engagement***
- Connecting People and Places***
- Practicing Environmental Stewardship***
- Maintaining Healthy Economies***
- Building Livable Spaces***

All other information for LDS including the agency Mission, Focus, Funding Adjustments and Performance Measures and financial information may be found in the Community Development Program Area of Volume 1.

Land Development Services

Budget and Staff Resources

Category	FY 2013 Actual	FY 2014 Adopted	FY 2014 Revised	FY 2015 Advertised
FUNDING				
Expenditures:				
Personnel Services	\$16,823,289	\$17,169,717	\$18,491,567	\$18,599,102
Operating Expenses	3,713,055	4,172,108	4,709,009	4,161,608
Capital Equipment	0	0	52,987	0
Subtotal	\$20,536,344	\$21,341,825	\$23,253,563	\$22,760,710
Less:				
Recovered Costs	(\$101,052)	(\$426,654)	(\$426,654)	(\$216,868)
Total Expenditures	\$20,435,292	\$20,915,171	\$22,826,909	\$22,543,842
Income:				
Permits/Plan Fees	\$9,704,797	\$8,460,612	\$9,704,797	\$9,927,076
Permits/Inspection Fees, Miscellaneous	18,600,489	18,446,205	18,607,261	19,032,103
Total Income	\$28,305,286	\$26,906,817	\$28,312,058	\$28,959,179
NET COST TO THE COUNTY	(\$7,869,994)	(\$5,991,646)	(\$5,485,149)	(\$6,415,337)
AUTHORIZED POSITIONS/FULL-TIME EQUIVALENT (FTE)				
Regular	260 / 260	261 / 261	261 / 261	260 / 260

Public Safety Program Area Summary

Category	FY 2013 Actual	FY 2014 Adopted	FY 2014 Revised	FY 2015 Advertised
FUNDING				
Expenditures:				
Personnel Services	\$7,221,604	\$6,174,776	\$6,802,126	\$8,113,688
Operating Expenses	1,634,590	1,420,067	1,462,871	1,420,067
Capital Equipment	0	0	25,317	0
Total Expenditures	\$8,856,194	\$7,594,843	\$8,290,314	\$9,533,755
Income:				
Permits/Inspection Fees, Miscellaneous	\$18,600,489	\$18,446,205	\$18,607,261	\$19,032,103
Total Income	\$18,600,489	\$18,446,205	\$18,607,261	\$19,032,103
NET COST TO THE COUNTY	(\$9,744,295)	(\$10,851,362)	(\$10,316,947)	(\$9,498,348)
AUTHORIZED POSITIONS/FULL-TIME EQUIVALENT (FTE)				
Regular ¹	92 / 92	91 / 91	93 / 93	93 / 93

¹In FY 2014, in order to better align services within the agency, 1/1.0 FTE Management Analyst IV has been moved from the Public Safety Program Area to the Community Development Program Area.

Land Development Services

Building Plan Review and Inspections

1	Director, Building Inspections	1	Engineering Technician I	8	Combination Inspectors
2	Engineers V	1	Management Analyst IV	2	Senior Electrical Inspectors
1	Engineer IV	2	Code Specialists II	1	Senior Plumbing Inspector
24	Engineers III	1	Chief Mechanical Inspector	1	Administrative Assistant III
3	Engineering Technicians III	7	Supervising Combination Inspectors	3	Administrative Assistants II
7	Engineering Technicians II	28	Master Combination Inspectors	0	Management Analysts IV (-1T)

TOTAL POSITIONS

93 Positions(-1) / 93.0 FTE (-1.0)

(T) Denotes Transferred Positions
