### Request a Scout Program

Hidden Pond Nature Center offers scout programs for Girl Scouts as well as other scouting organizations.

Scout programs are generally conducted on Saturday and Sunday from 9 a.m. to 11:30 a.m., on Sunday from 6 p.m. to 8 p.m., and Monday through Friday from 3 p.m. to 8 p.m. Programs can be scheduled during these times unless there is another park event scheduled.

### Programs are available for your troop upon request:

\$6 per scout for 1 hour \$9 per scout for 1.5 hours \$12 per scout for 2 hours

### There is a minimum charge for 12 scouts.

Some programs have extra fees for supplies or a campfire.

In order to request a program, use the online Request Form at:

www.fairfaxcounty.gov/parks/hidden-pond/scouts

Not interested in any of our listed programs? Just ask—we may be able to work with you to develop a customized program. We also offer guided hikes and live animal talks!

For any issues or questions, please contact Michelle Alexander at **michelle.alexander@fairfaxcounty.gov** or (703) 451-9588

Please note that we may be unable to accommodate requests made less than two weeks prior to the program date.



# Girl Scouting

### At Hidden Pond Nature Center





Hidden Pond Nature Center 8511 Greeley Blvd. Springfield, VA 22152

(703) 451-9588

www.fairfaxcounty.gov/parks/hidden-pond

Updated Winter 2019

## **GIRL SCOUT PROGRAMS**

Hidden Pond offers the following programs to help your scouts earn badges and accomplish journeys.

Badges: The badge requirements (steps) fulfilled by each program are listed.

**Journeys:** A Girl Scout Journey is intended to be an extended engagement with a topic that culminates in a Take Action project to make the world a better place. At Hidden Pond, our goal is to provide scouts with various activities that will help them start or continue on their journey, tailored to the troop's needs and highlighting the natural resources here at the park. We cannot complete the Take Action during the program, but we can brainstorm ideas that your troop can do.

### Daisies

#### **Badges**

Clover Petal (Use Resources Wisely) | Steps: all (1 hr)

Eco Learner | Steps: all (1 hr, ♥)
Outdoor Art Maker | Steps: all (1 hr, ♥)

Rose Petal (Make the World a Better Place) | Steps: all (1 hr, ♥)

Water Drop Patch | Steps: all (1.5 hr, ♥)

### Journeys

5 Flowers, 4 Stories, 3 Cheers for Animals! (2 hr, ♥)

Between Earth & Sky (2 hr, ♥)
Think Like a Citizen Scientist (2 hr)

Welcome to the Daisy Flower Garden (2 hr, ♥)

### Brownies

### Badges

**Bugs** | Steps: all (1.5 ♥)

**Eco Friend** | Steps: all (1.5 hr, ♥ ♠) Hiker | Steps 1, 2, 3, 5 (1 hr, ♥) Home Scientist | Steps: all (1.5 hr, \$) Letterboxer | Steps: all (1.5 hr, ♥)

Outdoor Adventurer | Steps: all (1.5 hr, 🌣 🔥)

Painting | Steps: all (1.5 hr) Potter | Steps: all (1.5 hr, \$) Senses | Steps: all (1.5 hr, \$)

Water Drop Patch | Steps: all (1.5 hr, ♥)

### Journeys

Wonders of Water (2 hr, ♥)

### needs daylight; D must be at night (dark); A extra fee for campfire; \$ supply fee

### Juniors

### Badges

Animal Habitats | Steps: all (1.5 hr, ♥)

Detective | Steps: all (1.5 hr) Drawing | Steps: all (1.5 hr) Flowers | Steps: all (1 hr)

Gardener | Steps 1, 2, 3, 4 (1 hr, \$)

**Outdoor Art Explorer** | Steps 1, 2, 3, 5 (1.5 hr, **♥\$**)

Water Drop Patch | Steps: all (2 hr, ♥)

#### Journeys

Get Moving (2 hr, ♥)

# Cadettes

### **Badges**

Eco Trekker | Steps: all (1.5 hr, ♥) Night Owl | Steps: all (1.5 hr, D)

Outdoor Art Apprentice | Steps 1, 2, 3, 5 (1.5 hr, \$\times\$)

**Trailblazing** | Steps 1, 2, 3, 4 (1 hr, ♥)

Trees | Steps: all (2 hr, ♥)

Water Drop Patch | Steps: all (1.5 hr)

#### Journeys

Breathe (2 hr, ♦)

# Seniors

### **Badges**

Collage Artist | Steps: all (2 hr) Sky | Steps: all (1.5 hr, D)

Water Drop Patch | Steps: all except 2nd project (3 hr. ♥)

#### Journeys

Sow What? (2 hr. 🗘)

# Ambassadors

### Badges

Outdoor Art Master | Steps 1, 2, 3, 5 (1.5 hr, ♥\$)

Water | Steps: all (1.5 hr)

Water Drop Patch | Steps: all except 2nd project (3 hr, ☼)