Request a Scout Program

Hidden Pond Nature Center offers scout programs for Girl Scouts as well as other scouting organizations.

Scout programs are generally conducted on Saturday and Sunday from 9 a.m. to 12:30 p.m., or from 5 p.m. to 8 p.m., and Monday through Friday from 3 p.m. to 8 p.m. Programs can be scheduled at any time unless there is another park event scheduled (pending staff availability).

Programs will be held outdoors as possible and may be subject to capacity limits during pandemic restrictions.

Programs are available for your troop upon request:

\$7 per scout for 1 hour

\$11 per scout for 1.5 hours

\$14 per scout for 2 hours

There is a minimum charge for 10 scouts.

Some programs have extra fees for supplies or a campfire.

In order to request a program, use the online Request Form at:

www.fairfaxcounty.gov/parks/hidden-pond/scouts

Are you interested in a program that's not listed? Just ask—we may be able to develop a customized program. We also offer guided hikes and live animal talks!

For any questions, please contact our Scout Coordinator at fcpaHiddenPondPrograms@fairfaxcounty.gov or 703-451-9588.

Please note that we cannot schedule a program within two weeks of the request date.







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Girl Scouting

Hidden Pond Nature Center



Hidden Pond Nature Center 8511 Greelev Blvd. Springfield, Va. 22152

703-451-9588

www.fairfaxcounty.gov/parks/hidden-pond



GIRL SCOUT PROGRAMS

Hidden Pond offers the following programs to help your scouts earn badges and accomplish journeys.

Badges: The badge requirements (steps) fulfilled by each program are listed.

Journeys: A Girl Scout Journey is intended to be an extended engagement with a topic that culminates in a Take Action project to make the world a better place. At Hidden Pond, our goal is to provide scouts with various activities that will help them start or continue on their journey, tailored to the troop's needs and highlighting the natural resources here at the park. We cannot complete the Take Action during the program, but we can brainstorm ideas that your troop can do.

Daisies

Badges

Clover Petal (Use Resources Wisely) | Steps: all (1 hr)

Eco Learner | Steps: all (1 hr, ♥)
Outdoor Art Maker | Steps: all (1 hr, ♥)

Rose Petal (Make the World a Better Place) | Steps: all (1 hr, ♥)

Water Drop Patch | Steps: all (1.5 hr, ♥)

Journeys

5 Flowers, 4 Stories, 3 Cheers for Animals! (2 hr, ♥)

Between Earth & Sky (2 hr, ♥\$)
Think Like a Citizen Scientist (2 hr)

Welcome to the Daisy Flower Garden (2 hr, ♥)

Brownies

Badges

Bugs | Steps: all (1.5 ♥)

Eco Friend | Steps: all (1.5 hr, ♣) Hiker | Steps 1, 2, 3, 5 (1 hr, ♣) Home Scientist | Steps: all (1.5 hr, \$) Letterboxer | Steps: all (1.5 hr, ♣)

Outdoor Adventurer | Steps: all (1.5 hr, 🌣 🔥)

Outdoor Art Creator | Steps: all (2 hr)

Painting | Steps: all (2 hr)
Potter | Steps: all (1.5 hr, \$)
Senses | Steps: all (1.5 hr, \$)

Water Drop Patch | Steps: all (1.5 hr, ♥)

Journeys

Wonders of Water (2 hr, ♥)

needs daylight; I must be at night (dark); A extra fee for campfire; \$ supply fee

Juniors

Badges

Animal Habitats | Steps: all (1.5 hr, ♥)

Detective | Steps: all (1.5 hr) Drawing | Steps: all (1.5 hr) Flowers | Steps: all (1 hr)

Gardener | Steps 1, 2, 3, 4 (1 hr, \$)

Outdoor Art Explorer | Steps 1, 2, 3, 5 (1.5 hr, ♥\$)

Water Drop Patch | Steps: all (2 hr, ♥)

Journeys

Get Moving (2 hr, ♥)

Cadettes

Badges

Eco Trekker | Steps: all (1.5 hr, ♥) Night Owl | Steps: all (1.5 hr, D)

Outdoor Art Apprentice | Steps 1, 2, 3, 5 (1.5 hr, \$\times\$)

Trailblazing | Steps 1, 2, 3, 4 (1 hr, ♥)

Trees | Steps: all (2 hr, ♥)

Water Drop Patch | Steps: all (1.5 hr)

Journeys

Breathe (2 hr, ⇔)

Seniors

Badges

Collage Artist | Steps: all (2 hr) Sky | Steps: all (1.5 hr, D)

Water Drop Patch | Steps: all except 2nd project (3 hr. ♥)

Journeys

Sow What? (2 hr. 🗘)

Ambassadors

Badges

Outdoor Art Master | Steps 1, 2, 3, 5 (1.5 hr, ♥\$)

Water | Steps: all (1.5 hr)

Water Drop Patch | Steps: all except 2nd project (3 hr, ☼)